



# RIVERDALE CITY PLANNING COMMISSION AGENDA CIVIC CENTER - 4600 S. WEBER RIVER DR. TUESDAY – APRIL 25, 2023

# 6:00 p.m. – Planning Commission Work Session Meeting (Conference Room)

The purpose of the work session is to review maps, plans, paperwork, etc. No motions or decisions will be considered during this session, which is open to the public.

**Planning Commission Work Session Items -**Planning Commission Training *to be determined* **6:30 p.m. – Planning Commission Meeting** (*Council Chambers*)

#### A. Welcome & Roll Call

#### **B.** Public Comment

This is an opportunity to address the Planning Commission regarding your concerns or ideas. Please try to limit your comments to three minutes. No action will be taken during public comment.

# C. Presentations and Reports

## **D.** Consent Items

1. Consideration of Meeting Minutes from:

April 11, 2023 Work Session April 11, 2023 Regular Meeting

## E. Action Items

 Consideration of Preliminary Site Plan request for Tesla Riverdale, located at approximately 4851 South 1500 West, Riverdale, Utah 84405, as requested by 6S Development, LLC and AWA Engineering.

Items presented by: Mike Eggett, Community Development

## F. Comments

- 1. Planning Commission
- 2. City Staff

## G. Adjournment

In compliance with the Americans with Disabilities Act, persons in need of special accommodation should contact the City Offices (801) 394-5541 at least 48 hours in advance of the meeting.

#### **Certificate of Posting**

The undersigned, duly appointed City Recorder, does hereby certify that the above notice and agenda was posted within the Riverdale City limits on this 21<sup>st</sup> day of April, 2023 at the following locations: 1) Riverdale City Hall Noticing Board 2) the City website at <a href="http://www.riverdalecity.com/">http://www.riverdalecity.com/</a> 3) the Public Notice Website: <a href="http://www.utah.gov/pmn/index.html">http://www.utah.gov/pmn/index.html</a> and 4) A copy was also provided to the Standard-Examiner.

Michelle Marigoni Riverdale City Recorder