

UTAH INLAND PORT AUTHORITY

RESOLUTION 2026-08

A RESOLUTION GRANTING AUTHORITY TO EXECUTIVE DIRECTOR TO ENTER INTO AGREEMENT WITH OFFICE OF ENERGY DEVELOPMENT

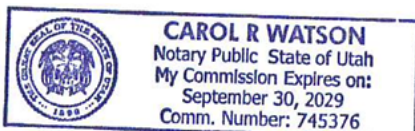
WHEREAS, pursuant to Utah Code §11-58-301(1), the Utah Inland Port Authority (“Authority”) is “governed by a board which manages and conducts the business and affairs of the Authority”; and

WHEREAS, the Board desire to enter into an agreement with the Office of Energy Development (“OED”) with the purpose to facilitate the planning, designation, and implementation of electrical energy development zones pursuant to Utah Code § 79-6-1104 within Utah Inland Port Authority (“UIPA”) project areas or other lands in accord with Utah Code § 79-6-1101 et seq.

NOW, THEREFORE, BE IT RESOLVED BY THE AUTHORITY BOARD as follows:

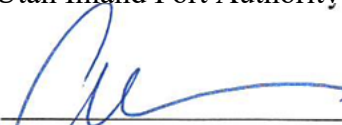
1. The Executive Director is hereby authorized to execute a Memorandum of Understanding Agreement between the Authority and OED with the following terms:
 - a. Define the following roles & responsibilities and obligations for:
 - i. Application, Site Identification & Zone Designation Collaboration and Technical Assistance
 - ii. Infrastructure Planning, County Coordination & Permitting
 - iii. Interlocal Agreements, Financing & Incentives
 - iv. Stakeholder Engagement & Application Support
 - v. Data & Reporting
 - b. Create a Joint Working Group consisting of representatives from UIPA and OED to oversee implementation of this MOU.
 - c. This MOU shall be effective on the date of the last signature below and remain in effect for five (5) years, unless extended in writing. Either party may terminate this MOU with ninety (90) days’ written notice.
 - d. As payment for its services the UIPA would receive 2% of ongoing tax differential revenues annually from each energy zone created.
2. This resolution shall be effective immediately.

PASSED AND ADOPTED THIS 16th DAY OF March 2026.



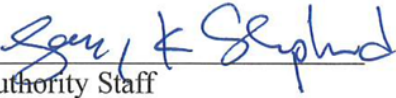
Carol R. Watson 3/18/2026

Utah Inland Port Authority



Abby Osborne
Chair

Attest:



Authority Staff