

ESCALANTE CITY COUNCIL MEETING
FEBRUARY 3, 2026
REGULAR MEETING/ELECTRONIC MEETING - 6:00 P.M.
ESCALANTE CITY COUNCIL CHAMBERS - 65 NORTH CENTER STREET.

1. CALL TO ORDER
2. PLEDGE OF ALLEGIANCE: By Invitation
3. ADOPTION OF THE AGENDA
4. APPROVAL OF MINUTES
4.1 Minutes of January 20, 2026 regular meeting.
5. PUBLIC COMMENT
Time has been set aside for the public to express their ideas, concerns, and comments on items NOT on the agenda (two minutes maximum).
6. PLANNING AND ZONING ITEMS
6.1 Planning and Zoning Updates
7. SCHEDULED ITEMS
7.1 Business License Ordinance
7.2 Utah Retirement Systems (URS) Employee Benefits
8. DEPARTMENT REPORTS
8.1 ADMINISTRATIVE
8.2 PUBLIC WORKS DEPARTMENT
8.3 FIRE DEPARTMENT
9. COUNCIL REPORTS
9.1 MAYOR MELANI TORGERSEN
Employees, Cemetery & Fire Department
9.2 COUNCIL MEMBER CHAD LYMAN
Water
9.3 COUNCIL MEMBER LENZA WILSON
Airport
9.4 COUNCIL MEMBER RYAN COTTAM
Streets & Storm Water Drainage
9.5 COUNCIL MEMBER MARLENE STOWE
Building, Parks & Recreation, Main Street & Clinic
9.6 COUNCIL MEMBER SALLY ORME
Sanitation & Landfill
10. UNPAID BILLS
11. CLOSED MEETING
12. ADJOURNMENT

If necessary a closed meeting may be held in accordance with the Utah Code 52-4-205. In compliance with the Americans with Disability Act, individuals needing special accommodations during this meeting should notify Stephanie Steed, City Recorder at (435) 826-4644 at least 48 hours prior to the meeting.

Join Zoom Meeting

<https://us04web.zoom.us/j/9529882858?pwd=TG1EeWRobU54SS9xWStoRXRIUHVidz09>

Meeting ID: 952 988 2858

Passcode: 512701

CERTIFICATE OF POSTING

The undersigned, duly appointed City Recorder, does hereby certify that the above notice and agenda was posted on the Utah's Public Notice Website, <https://www.utah.gov/pmn/>, Escalante City Website, <https://www.escalanteutah.gov> and in two public places within the Escalante City limits on this 29th day of January, 2026. These public places being 1) Escalante Post Office 2) Escalante City Office.

/s/ Stephanie Steed
Stephanie Steed, MMC, UCC
City Recorder