

# Town of Big Water, Utah

## NOTICE OF VACANCY

### Planning & Zoning Commission

Serve Your Community – Help Shape Big Water’s Future!

The Big Water Planning & Zoning Commission plays a vital role in guiding land use, development, and community planning decisions for our growing town. If you care about responsible growth, community design, and preserving the beauty of Big Water, consider applying to serve.

#### About the Commission

The Planning & Zoning Commission is an advisory body to the Big Water Town Council, responsible for reviewing zoning requests, subdivisions, and development proposals in accordance with the Big Water Municipal Code and Utah State Land Use laws.

#### Eligibility Requirements

- Be a current resident of Big Water, Utah, or own/operate a business within Town limits.
  - Be at least 18 years old and a U.S. citizen.
  - Be willing to serve a 4-year term (or until a successor is appointed).
- Be appointed by the Big Water Town Council.
- Complete required Utah Land-Use Training (per Utah Code §10-9a-302) before participating in meetings.
- Take the Oath of Office administered by the Town Recorder.

#### Ideal Qualities

- Interest in land use, planning, or community improvement.
- Fair, ethical, and open-minded in decision-making.
- Ability to read or interpret plans, maps, or zoning materials.

#### Responsibilities


- Attend monthly meetings and public hearings.
- Review zoning and subdivision applications.
- Recommend changes to the General Plan and land-use ordinances.
- Uphold the Utah Open & Public Meetings Act and conflict-of-interest rules.
- Collaborate with the Town Council, staff, and residents.


#### How to Apply


Submit a Letter of Interest to:

Town of Big Water


Attn: P&Z Clerk

 60 N Aaron Burr, Big Water, UT 84741

 pshort@bigwaterut.gov

 (435) 675-3760

**DEADLINE: January 5, 2026 at 3 PM**

 Help shape responsible growth, protect our unique desert landscape, and serve your community.