
Minutes
Washington City Municipal Building Authority
October 8, 2014

Attendance: Municipal Building Authority Chair Kenneth Neilson, Members Garth Nisson, Thad Seegmiller, Kress Staheli, Jeff Turek, City Manager Roger Carter, City Attorney Jeff Starkey, Secretary Danice B. Bulloch

Absent: Member Ronald Truman

Meeting commenced at 6: 28 P.M.

1. APPROVAL OF THE AGENDA

Member Seegmiller made a motion to approve the agenda. Member Nisson seconded the motion; which passed with the following roll call vote:

<i>Member Nisson</i>	<i>Aye</i>
<i>Member Seegmiller</i>	<i>Aye</i>
<i>Member Staheli</i>	<i>Aye</i>
<i>Member Turek</i>	<i>Aye</i>

2. RESOLUTION

A. Consideration for adoption of a Resolution of the Municipal Building Authority of Washington City, UT (The "Authority") authorizing the issuance and sale of not more than \$3,500,000 aggregate principal amount of lease revenue bonds, series 2014 and related matters. Roger Carter, City Manager

City Manager Roger Carter reviewed the terms of the bonds with the Board Members.

Member Turek clarified the reason for the request for the bond would be the completion of the Sullivan Virgin River Soccer Complex.

Member Seegmiller made a motion to adopt a Resolution of the Municipal Building Authority of Washington City, UT (The "Authority") authorizing the issuance and sale of not more than \$3,500,000 aggregate principal amount of lease revenue bonds, series 2014 and related matters. Member Nisson seconded the motion; which passed with the following roll call vote:

Member Nisson Aye
Member Seegmiller Aye
Member Staheli Aye
Member Turek Aye

3. ADJOURNMENT

Member Nisson made a motion to adjourn the meeting. Member Turek seconded the motion; which passed with the following roll call vote:

Member Nisson Aye
Member Seegmiller Aye
Member Staheli Aye
Member Turek Aye

Meeting adjourned at 6:31 P.M.

Passed and approved this 25th day of November 2014.



Attest by:

Danice B. Bulloch
Danice B. Bulloch, Secretary

Washington City

Kenneth F. Neilson
Kenneth F. Neilson, Chair

