



SPRING CITY COUNCIL AGENDA

Thursday, July 10, 2025, 7:00 p.m.

The meeting will be held in the Council room or ballroom at Spring City Hall, 45 South 100 East, Spring City, Utah. This meeting will be held live at the address above and via Zoom electronic meeting service. The Recorder of Spring City is inviting you to join the Zoom meeting at:

<https://us02web.zoom.us/j/6566730839?pwd=Ny9SdHovN2RLSHd6dW44WG0yZFA0QT09&omn=84132879006>

Meeting ID: 656 673 0839

Passcode: 4354622244

Council Meeting Agenda shall be as follows:

1. Pledge of Allegiance
2. Expression of Choice
3. Roll Call
4. Mayor and Council Member Department Reports
5. Public Comments
6. Council Member Ken Krogue – Pioneer Day Events – Cynthia DeGrey, Discussion
7. Council Member Marty McCain – Planning and Zoning Report
8. Council Member Marty McCain - Planning and Zoning Recommendation to extend the Light Commercial Zone, Discussion
9. Council Member Paul Penrod – New Assistant Fire Chief – Shad Hardy, Approval/Denial
10. Council Member Marty McCain – Painting Bids for the City Hall Soffit and Facia, Approval/Denial
11. Council Member Randy Strate – Watershed Plan and Environmental Assessment, Watershed Plan Agreement, Approval/ Denial
12. Mayor Chris Anderson – Possible Compromise on Minimum Lot Size Adjustment Ordinance, Discussion
13. Mayor Chris Anderson – Review of Threatened Litigation – Chris and Wes Mangum, Discussion
14. Possible Closed Session to Discuss Litigation Strategy, Vote (2/3 Needed)
15. Mayor Chris Anderson – Schedule a Work Meeting to Discuss Changes to Draft Ordinance, Discussion
16. Financial Report for June 2025, Approval/Denial
17. Payment of Bills, Approval/Denial
18. Minutes for June 5, 2025, Public Hearing for the 2025-2026 Budget and Power Rates, June 5, 2025, Public Hearing for Compensation Increases for Certain City Officers, June 5, 2025, City Council Meeting, June 26, 2025, Public Hearing for the Amended 2024-2025 Budget, June 26, 2025, Special City Council Meeting, June 26, 2025, Approval/Denial
19. Adjournment