



MURRAY CITY PUBLIC SAFETY ADVISORY BOARD

NOTICE OF MEETING AND AGENDA

February 12, 2025

06:00 PM

10 E. 4800 S. Cottonwood Conference Rm. 2nd Floor

CALL MEETING TO ORDER

John Prestwich conducting.

APPROVAL OF MINUTES

PSAB Meeting -November 13th, 2024, at 6PM

CITIZEN COMMENT(S)

Comments will be limited to three minutes, step to the microphone, state your name and city of residence, and fill out the required form.

DISCUSSION ITEM(S)

Deputy Chief Obrey

- Board member terms and nominations for vacancies
- Possible Police training for PSAB Board members
- Citizen's academy topics and curriculum for upcoming training for board members

Andrea discussion items

- LCSW within the City
- Discussion regarding public assistance.
- Transportation Policy mental health patients.
- Concerns with Immigration Policy

Fire Representative

- Report on Murray Fire's involvement in California's Wildfires

ANNOUNCEMENTS AND QUESTIONS

ADJOURNMENT

The next scheduled meeting will be held on **Wednesday, March 12, 2025, at 6:00 p.m. MST at Murray City Hall, Cottonwood Conference Room, #255, 10 East 4800 South, Murray, Utah**

Special Accommodations for the hearing or visually impaired will be made upon a request to the office of Murray City Recorder (801-264-2662). We would appreciate notification two working days prior to the meeting. TTY is Relay Utah at #711.

Committee members may participate in the meeting via telephonic communication. If a Committee member does participate via telephonic communication, the Committee member will be on speakerphone.

The speakerphone will be amplified so that the other Committee members and all other persons present will be able to hear all discussions.

At least 24 hours prior to the meeting, a copy of the foregoing notice was sent to the City Recorder to post in conspicuous view in the front foyer of the Murray City Center, Murray, Utah. A copy of this notice was also posted on Murray City's internet website www.murray.utah.gov and the state noticing website at <http://pmn.utah.gov>.