

REQUEST FOR COUNCIL ACTION

SUBJECT: New Fleet Facility location

SUMMARY: Approve the location of a new Fleet Facility (see attached map) and for staff to proceed with hiring a firm for the design of the new facility.

FISCAL IMPACT: There is no fiscal impact with this decision at this time.

STAFF RECOMMENDATION:
Staff recommends approval of utilizing the 3.13 acres directly north of the existing Public Works building site for a new Fleet Facility building and to proceed with hiring a firm for the design of the new facility.

MOTION RECOMMENDED:
"I move to adopt Resolution No. 14-192 approving the 3.13 acre site directly north of the existing Public Works facility for a new Fleet Facility building and for staff to proceed with a Request for Proposals for the design of a new Fleet Facility at that location.

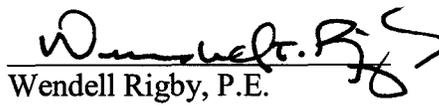
Roll Call vote required.

Prepared by:



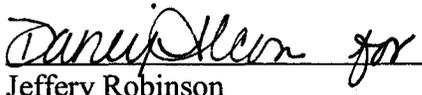
Jim Riding
Construction Manager

Reviewed by:



Wendell Rigby, P.E.
Director of Public Works

Reviewed as to Legal Sufficiency:



Jeffery Robinson
City Attorney

Recommended by:



Bryce Haderlie
Interim City Manager

BACKGROUND DISCUSSION:

As the City has grown, the City's fleet has increased. The existing fleet maintenance location within the Public Works building has become inadequate and not as safe a working environment as would be available in a new facility. Over the last few years Staff has looked at 4 different locations. Two of the locations were for the possibility of relocating the entire Public Works Facility. The idea of moving the entire Public Works Facility has been dropped in favor of relocating the Fleet Division and remodeling the vacated space in the Public Works building.

Two sites for the Fleet Facility have been considered, both on City owned property. The first consideration was using a portion of the 52 acre site west of the railroad line, north of 7800 South and east of 4800 West. This site would have required the construction of a new road and bringing utilities to the site which make the cost prohibitive at this time. The second and more favorable location is the 3.13 acres just north of the existing Public Works Facility (see the attached map). This location would eliminate Field A of the soccer complex. This particular field is lighted and the lighting could be moved to another field. Access would be right off of 4000 West and the utilities are already located on the east side of the site. This also locates the Facility right next to the existing Public Works Facility for ease of cross access and communications. Funding for the design is approved in the current year budget and Staff can proceed with an RFP once the location is determined.

Attachments:

- Location map
- Resolution

THE CITY OF WEST JORDAN, UTAH

A Municipal Corporation

RESOLUTION NO. 14-192

A RESOLUTION APPROVING THE LOCATION OF A NEW FLEET FACILITY

WHEREAS, the City Council of the City of West Jordan has reviewed the attached Request for Council Action and Map,

WHEREAS, the City Council of the City of West Jordan desires to approve the location of a new Fleet Facility and have Staff proceed with a Request for Proposals for the design of the Facility,

NOW, THEREFORE, IT IS RESOLVED BY THE CITY COUNCIL OF WEST JORDAN, UTAH, THAT:

Section 1. City Council approves of the 3.13 acre location for a new Fleet Facility and directs Staff to proceed with an RFP advertisement for design services.

Section 2. This Resolution shall take effect immediately upon passage.

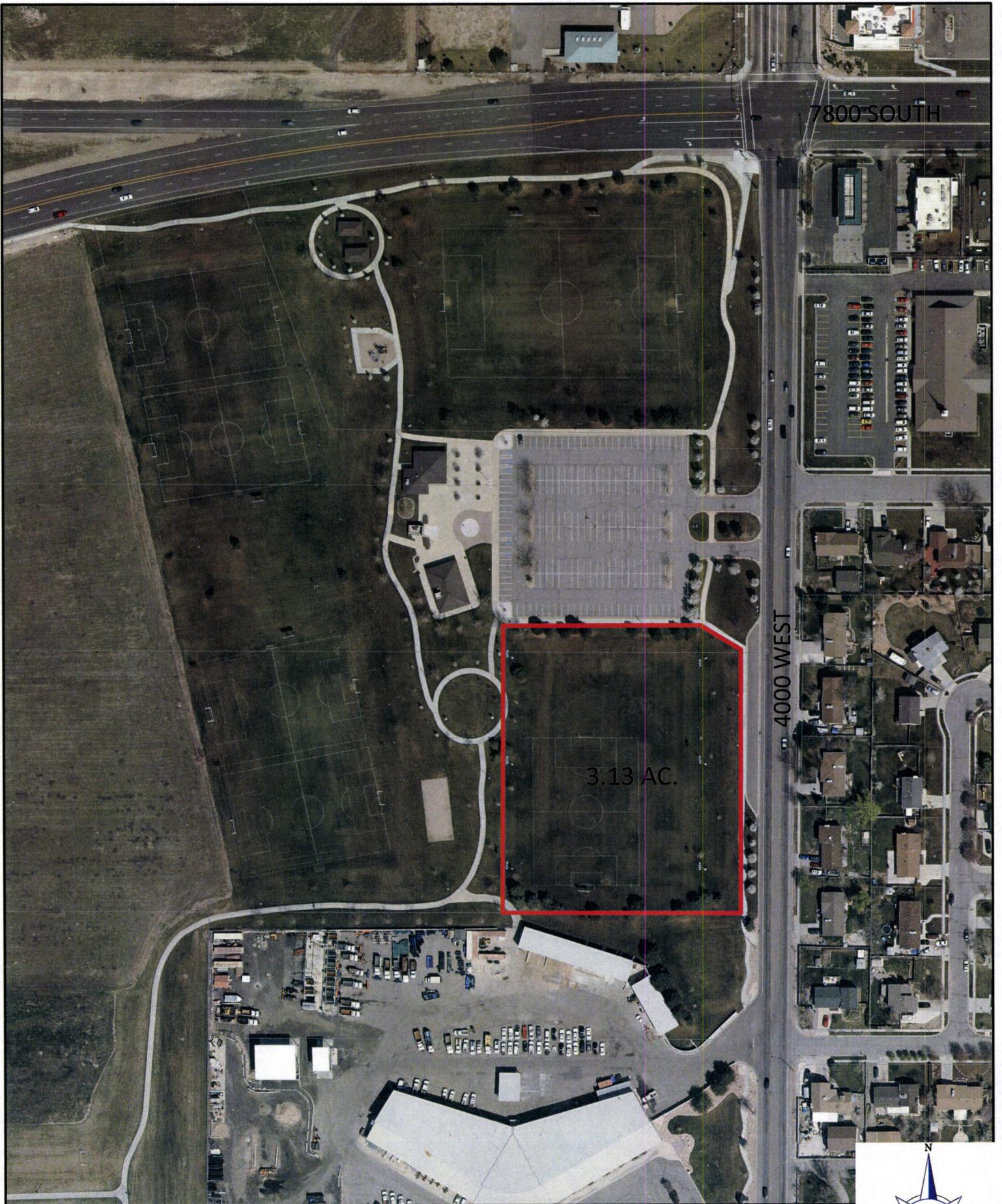
Adopted by the City Council of West Jordan, Utah this 8th day of October, 2014.

Kim V. Rolfe
Mayor

ATTEST:

MELANIE S. BRIGGS
City Recorder

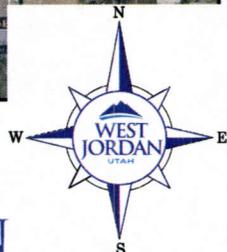
Voting by the City Council	"AYE"	"NAY"
Jeff Haaga	_____	_____
Judy Hansen	_____	_____
Chris McConnehey	_____	_____
Chad Nichols	_____	_____
Ben Southworth	_____	_____
Justin D. Stoker	_____	_____
Mayor Kim V. Rolfe	_____	_____



7800 SOUTH

4000 WEST

3.13 AC.



All Locations Approximate
Not For Use As Legal Property Description
or Engineering Design Purposes
Some Items Subject to Change Without Notice