



HURRICANE CITY UTAH

Mayor
Nanette Billings

City Manager
Kaden C. DeMille

Power Board
Mac J. Hall, Chair
Dave Imlay, Vice Chair
Joseph Prete
Tony Certonio
Colt Stratton
Kerry Prince

Power Board Meeting Agenda

8/7/2024

3:00 PM

Power Department Meeting Room – 526 W 600 N

Notice is hereby given that the Power Board will hold a Regular Meeting in the Power Department Meeting room located at 526 W 600 N, Hurricane, UT. A silent roll call will be taken, along with the Pledge of Allegiance and prayer by invitation.

AGENDA

1. Pledge of Allegiance
2. Prayer
3. Approval of minutes from June and July 2024

STAFF REPORTS

Scott Hughes/Power Director
Brian Anderson/Transmission & Distribution Superintendent
Mike Ramirez/Service Superintendent
Jared Ross/Substation & Generation Superintendent

OLD BUSINESS

1. Discussion concerning Pre-Qualified Contractors – Mike Ramirez
2. Discussion about Power Cost Adjustments – Scott Hughes

NEW BUSINESS

1. Discussion and possible recommendation to the City Council on a **Power Line Extension request** for Copper Sky Estates
2. Discussion and possible recommendation to the City Council on a **Power Line Extension request** for Sand Hollow Mesa Neighborhood 6
3. Discussion and possible recommendation to the City Council on a **Power Line Extension request** for Balance of Nature Phase 2B and Phase 3
4. Discussion and possible recommendation to the City Council on a **Power Line Extension request** for Hurricane Paradise
5. Discussion and possible recommendation to the City Council on a **Power Line Extension request** for Bramall Ridge
6. UAMPS Updates – Scott Hughes
7. **Closed Meeting pursuant to Utah Code Section 52-4-205, upon request**

ADJOURNMENT

The above notice was posted to the Hurricane City website, the Utah State Public Notice Website, and at the following locations:

1. Hurricane City Office – 147 North 870 West, Hurricane, UT
2. US Post Office – 1075 West 100 North, Hurricane, UT
3. Washington County Library (Hurricane Branch) – 36 South 300 West, Hurricane, UT

